

The Firnandomicon

The Holy Word of the Cleaved One put to Writing

Transcribed by the *High Priest of the Church of Firnando, Elsa of the Cole, First Father of Firnando*, for consumption by all who wish to hear the divine word of the Lord Split in Twain

Finalized in the Current Era

Editors include the *Holder of the Undisclosed, Infant of Supreme Vibes, Woman of Mystery*, and the *Commander in Theory*

Hail Firnando!

And remember, don't be a dick.

Table of Contents

[Book 1] – Fundamentals of Firnandowism	[4:4:x] – <i>Priesthood</i>
[1:1:x] – Creation of the Universe	[4:5:x] – <i>High Priest</i> and the <i>Council</i>
[1:2:x] – First Fathers	[4:6:x] – <i>Orchestrator</i>
[1:3:x] – Splitting of our lord	[4:7:x] – Impeachment
[1:4:x] – <i>Bright Place</i>	[Book 5] – Prophecies
[1:5:x] – Day of Unity	[5:1:x] – Introduction
[1:6:x] – Tale of the <i>Betrayer</i>	[5:2:x] – First Prophecy
[1:7:x] – Commandments	[5:3:x] – Second Prophecy
[Book 3] – Endings of the World	[5:4:x] – Third Prophecy
[3:1:x] – Heaven	[5:5:x] – Fourth Prophecy
[3:2:x] – <i>Firnandopocalypse</i>	[Book 6] – Lore
[3:3:x] – <i>Armagoosen</i>	[6:1:x] – Introduction
[3:4:x] – Purpose of the Church	[6:2:x] – Introduction to <i>Firnandian Promise</i>
[3:5:x] – The <i>Trinity</i>	[6:3:x] – The <i>Firnandian Promise</i>
[3:6:x] – Lesser Deities	[6:4:x] – Meaning of the <i>Firnandian Promise</i>
[Book 2] – Major Rituals	[6:5:x] – Introduction to Tales
[2:1:x] – Purpose of Inducktion	[6:6:x] – The <i>Forbidden Flavor</i>
[2:2:x] – Inducktion Ritual pt. 1	[6:7:x] – The Well of Infinite Dreams
[2:3:x] – Inducktion Ritual pt. 2	[6:8:x] – The Little Clay Men
[2:4:x] – Inducktion Ritual pt. 3	[Book 7] – Chants, Rites, Prayers, etc.
[2:5:x] – First Firnanday	[7:1:x] – Chants
[2:6:x] – Ritual of First Firnanday pt. 1	[7:2:x] – Rites
[2:6:x] – Ritual of First Firnanday pt. 2	[7:3:x] – Prayers
[Book 4] – Ranking System	[7:4:x] – Expressions
[4:1:x] – Year naming conventions	[Index] – Index of unique terms
[4:2:x] – Lesser ranks	
[4:3:x] – Major Ranks	

Book 1: Firnandorigins: The Creation

1:1:x

1:1:1 In the beginning, before time, before there was anything, there was nothing. Then from the power of Fernando the world was born.

1:1:2 They built this universe, in their infinite wisdom and might, to create a place where living things could come to be.

1:1:3 The cosmos, in its vast beauty, is but an echo of their majesty- for Fernando left behind this new universe at once after its creation, in order for life to take a natural shape without their interference.

1:1:4 The Earth was formed from the natural chaos of the universe, and upon it formed the first cells, opening a gateway to the future of the planet.

1:1:5 This primordial life then grew and evolved, as did the Earth, becoming a beautiful and lush place teeming with living things of all kinds.

1:1:6 Humanity's prominence arose from such. For millennia the people of Earth lived without Fernando or their holy word, allowed to develop cultures and civilizations of their own volition.

1:1:7 Then upon one fateful day years ago, two people met- two prophets- that sparked the beginning of something. Something new.

1:2:x

1:2:1 These two people were to become the original leaders of the Church, who came together to forge a new age.

1:2:2 They met and became friends. Over time they grew close and spent much time with each other.

1:2:3 Their traditions brought them together time and again, and their antics were well known among those around them.

1:2:4 Until one day, after one of these meetings, an idea was proposed- to play a game at a rubber duck claw machine.

1:2:5 Their antics in full force, the banter of the two ended in a ridiculous promise- should a rubber duck be acquired, it should be split in twain, the severed halves divided among the two fathers.

1:2:6 And so with skill and a single dollar, a duck was acquired. One of the fathers then let out a single word, a proclamation that would change their lives forever- Fernando.

1:3:x

1:3:1 This name, Fernando, was the title chosen for our savior and lord. It has become their mark and is to be valued and respected.

1:3:2 Fernando was the child of these two fathers, and at first was treated as little more than a joke.

1:3:3 However, before long Fernando's name spread and the two fathers arranged a meeting.

1:3:4 Here, the first followers were gathered. Fernando was presented by *Elsa of the Cole*, the first of the fathers, and was cut by *The Betrayer*, the second of the two fathers. Thus creating *Fern* and *Ando*.

1:3:5 The holy chant voiced over this action, to be practiced by the children of the Church, was: "This is normal!" We recite this chant to this day when appropriate.

1:3:6 Upon the end of the night, the first followers had split our lord, and Fernando was truly re-born.

1:3:7 With this action, Fernando's power emerged. During some point yet to pass, when their followers reach the peak of their might, Fernando will travel back before their own creation in order to forge our universe-resulting in their own birth, a paradox fit only for a god.

1:4:x

1:4:1 The two halves of Fernando, *Fern* and *Ando*, were then divided between the two fathers, each father ensuring the safety of a part of their savior and lord.

1:4:2 Fernando acquired their first followers on the holy holiday of *First Firnanday*, which takes place every year on the 10th of August.

1:4:3 At first the followers spoke the holy name only in shadows, but soon it came into the light.

1:4:4 Fernando was soon witnessed by the people of the *Bright Place*, a sacred realm where they could share their ideas freely.

1:4:5 Those of the *Bright Place* took a liking to Fernando's promises and understood their power. Soon, many were turned.

1:4:6 The two fathers rejoiced at this great miracle, and for the loving companions that joined them in following their lord.

1:4:7 So, a second meeting was planned- one that would reunite *Fern* and *Ando* and combine the hearts of all in their Church, bringing elation through this holy Day of Unity.

1:5:x

1:5:1 Upon the Day of Unity, the two fathers gathered with the first followers.

1:5:2 The followers united more companions for this meeting, and the Church doubled that day, as many more joined the legion of Fernando.

1:5:3 This holiest of meetings brought about the end of the beginning.

1:5:4 The second holy chant was birthed here, to be recited as necessary: "This is not a cult! This is just a Church!"

1:5:5 It was thus chanted with earth-shaking applause, as our lord Fernando was reunited, and their power was felt throughout those devoted to their word.

1:5:6 Upon their reunion, Fernando issued the most crucial and important of their duckrees to the world, a statement that will be felt, remembered, and cherished for centuries to come, its meaning accepted forever: "Don't be a dick."

1:5:7 Forevermore, instead of celebrating this cherished Day of Unity, we recognize that it cannot be recreated. Instead we create our own *Days of Unity* each year, on *First Firnanday*- begin your own traditions in their name, and fill the world with happiness.

The Fall of The Betrayer

1:6:x

1:6:1 Once upon a time, in the days long past, before even *First Firnanday*, there were two friends. Close as brothers, these two were the original priests of the Church of Fernando. One of them was the first *High Priest*, *Elsa of the Cole*, and the other was the *Betrayer*, the fallen idol of the Church. These two stuck together as friends through thick and thin, despite their flaws, working as a team to cut Fernando and bring about the beginning of the Church. The *High Priest* and the *Betrayer* cared deeply for each other, or at least that is how it seemed at first. As the Church of Fernando prospered, a storm was brewing between the two.

1:6:2 The *Betrayer* and the *High Priest* were close friends, but this quickly changed over the course of a few months. The *Betrayer* took actions against one of the *High Priest's* best friends, a relationship forming between the two which quickly turned sour. Worried for both of them, the *High Priest* and the members of Fernando intervened. However, the *Betrayer* refused to listen to them, acting selfishly and impulsively. He continued to perpetuate the conflict even past the point of no return, despite the *High Priest's* pleas for him to stop so they could repair their friendship. In the end, the *High Priest* had no option but to stand with his friend, unable to forgive the *Betrayer* for what he had done. The Church of Fernando expelled its forefather, a tragic moment in its history which has now become a cautionary tale.

1:6:3 The *Betrayer* had violated many of Fernando's commandments, committing actions from which he could not be redeemed. Not only were his decisions selfish, reckless, and cruel, but he made no attempt to apologize or learn from the situation. The *Betrayer* vanished, refusing to speak to the *High Priest*, moving on with his life and leaving the Church of Fernando behind. In memory to the *Betrayer's* downfall, and to signify the beginning of a

new age in the Church, Fernando's name was edited. Now spelled Firnando, this slight change is symbolic of the Church's transformation and continued existence after the *Betrayer*. One must remember the *Betrayer* not only for his evil deeds, but for the many long months of friendship and care he provided. He was not a monster to be reviled, but a human being who made mistakes. But one must also reflect on the terrible actions he took, and how easy it is to become lost in the same selfishness.

1:6:4 Take this as a lesson, dear Firnandowists. For once you begin to walk a dark road, for each step you take, it is harder and harder to turn back. And once you have reached the end of that road, you may already have lost everything.

1:7:x

1:7:1 Thus concludes Firnandorigins with the following eleven crucial commandments. Why eleven? Because Firnando, in their endless humor, decided to poke fun at their divine contemporaries by issuing one more commandment than them- proving, in a good-natured manner, their divine superiority.

The Commandments of Firnando

As issued by the Cleaved One himself

- 1: Don't be a dick.
- 2: Spend time and energy making the world around you a better place. Personal happiness is important, but the more people who are happy, the grander the world is.
- 3: Remember yourself, and care for yourself. Others and their causes are important, but be true to your own nature and do not help others at the cost of yourself.
- 4: See the good in others even if it is difficult. Try to help those you can help, but remember not everyone is ready to change.
- 5: Don't push your religious beliefs upon others. Firnandowism is cool and accepting, but religion is a personal thing and should be respected.
- 6: Use your best judgement. Try to do what you believe is best in any given situation.
- 7: Don't be a sore loser. Respect your opponent as long as they respect you.
- 8: No means no. Respect others, their bodies, and their desires.
- 9: You must tell others, gently, when they are being a dick. Help support them, but do not excuse bad behavior.
- 10: Respect the differing approaches we all have to life. However, those whose beliefs lead them to deprive the rights of others should not be tolerated, but different religions are fine.
- 11: Live with care for yourself, others, and the world around you. Be thoughtful in your actions, and remain true to yourself throughout.

Book 3: Chungaria: The Heavens Above

3:1:x

3:1:1 Now for a second book we shall explore the theology of Firnandowism.

3:1:2 Firnando, when they passed through time before their own creation and built the universe, also created a special realm above it all, a place of eternal light known as Chungaria.

3:1:3 This is the home of Firnando, a holy realm which they intend to share with the world below.

3:1:4 Chungaria is a place of eternal beauty. It brings out the deepest and purest emotions of those who experience its wonder, a place designed as a paradise.

3:1:5 Originally, Firnando intended to allow all their creations into Chungaria, but they thought long and hard about what they meant to create.

3:1:6 Instead, Firnando created Earth, a place where humans are allowed to act on their own, without their influence or the holy power of Chungaria to guide them.

3:1:7 Firnando allowed humanity to evolve naturally on earth, and moved aside to let them choose their own path. Knowing each human has equal potential for good and evil, Firnando allows us, as a species, to decide our own destiny.

3:1:8 Should we work together and overcome the issues facing us, and move past selfishness and hatred; should we, as a species, do more good than bad, then the *Firnadopocalypse*, the holy end-times, will come.

3:2:x

3:2:1 The *Firnadopocalypse* is an ending prophesized as the perfect finale to the story of humanity.

3:2:2 If humanity as a whole overcomes their potential for evil and selfishness, the power of Firnando, proud of what their children have become, will come gleaming through the sky.

3:2:3 The separate realms of Chungaria and Earth will collapse together to become one. Our world will be a paradise- where all denizens will live together in perfect harmony.

3:2:4 Firnando hopes for their people to understand that only by bringing joy to others can we truly find happiness; and that helping everyone is the only way we can move towards collective, and individual, peace.

3:2:5 When our world is pure and good, when we have found unity, that is when harmony and an eternal paradise will arrive- one of our own creation.

3:3:x

3:3:1 On the contrary, if humanity is overtaken by evil, and forgets the unity that would make them truly great, a different end will come.

3:3:2 Should the scales tip into the dark, then a gruesome fate shall befall humanity. The sky will grow black, and the earth will split, releasing every evil thing that humanity has done- every bit of bad karma- in the physical form of unstoppable monsters.

3:3:3 Twisted titans bigger than mountains will walk the earth, while cities will crumble beneath the armadas of geese, fleeing in a desperate attempt to evade their impending doom.

3:3:4 The sea will be filled with ever-watchful eyes, judging humanity for its sins. The moon, hanging above in an eternal night, will be torn in two as a terrifyingly enormous rubber duck emerges from its center.

3:3:5 This entity, alive and watching, shall call on the power of humanity's own evil to begin the final days, as the world descends into one last, chilling winter. The *Charcoal King* will watch from the blackened skies as humanity succumbs to the consequences of its own failure.

3:3:6 This is *Armagoosen*, the dark end to a dark species. Firnando will not stop this final destruction of our world once the evil closes around us, but will wipe this universe clean and build another from its ashes. They do this not out of spite, but compassion for humanity. They could not bear to witness humans in such distress.

3:3:7 After *Armagoosen*, humanity will emerge again, given a chance to write a new story, a chance to change the result. This cycle has echoed throughout creation for countless eons already, and Firnando continues to restore our world after each failure to achieve the *Firmandopocalypse*. *The Cleaved One* believes in each incarnation of humanity, and we are but the latest version of a species that has existed for untold cycles.

3:4:x

3:4:1 Thus, it is the job of the Church of Firnando to prevent *Armagoosen* by spreading good will around the world, and improving whatever they can.

3:4:2 The path of a Firnandowist is a hard, and often unforgiving, road. However, the destination is well worth the effort of getting there.

3:4:3 The paradise of the *Firmandopocalypse* awaits us when we work as one to push towards the light, towards the greater good.

3:4:4 We must be careful not to fall too low, not to take too many steps into the dark and lose sight of our destination.

3:4:5 *The Betrayer* is an example of one who fell from grace- an example that we are not perfect. It is far too easy to lose ourselves in evil.

3:4:6 So instead, we do our best, every single day. We do our best to pull ourselves away from the dark, and if we can't, we turn to those around us, our friends and family, to help us.

3:4:7 Nobody can do it alone. No one is perfect. We must unite, love, and care for each other, and that is how we will resolve our differences and achieve greatness.

3:4:8 There will always be those who wish to stop this. Those who wish to bring down *Armagoosen* upon us, and those who unknowingly bring it closer. However, despite this, we can rise above them all to achieve the *Firmandopocalypse* for all human beings.

3:5:x

3:5:1 Chungaria, the heavenly world inhabited by Firnando, also contains the *Pantheon of the Cleaved*, a collection of powerful beings that Firnando created to accompany them as their best friends.

3:5:2 These beings are not venerated as Firnando is, but they are important aspects of the holy world and deserve mention.

3:5:3 First is *Rob Boss*, a prolific artist, father of the elements. He enjoys the beautiful chaos of existence, and often sends bolts of inspiration down into the minds of humans. He treasures the things created by us as a species, and often joins our world for a few days in human form to visit museums or talk with talented people.

3:5:4 The next is *The Old Lady*, an ancient and magical being. She holds incredible power, but is a huge grump. She carries a magical purse filled with pet bees.

3:5:5 Next is *Vlib*. *Vlib* doesn't do much, and it was Firnando's first creation. It is incapable of speech and can't do more than show signs of affection, but is still fully sentient (we assume). It is a fat, blob-shaped creature, greatly resembling a giant chinese salamander. Although *Vlib* doesn't do much, Firnando claims that *Vlib* has incredible powers, though it has not moved from its rock for an estimated 82 millenia.

3:5:6 These three beings make up the *Trinity*, a holy powerhouse of divine magic. Their combined blessing is recited during sacred *Inducktions*.

3:5:7 There are many lesser beings of this sort, not as powerful as the *Trinity*, but still great divine beings that should be respected. These are chronicled below.

3:6:x

3:6:1 First, there is the *Cosmic Toad*, a being of great wisdom. He offers sage advice in the form of dreams and premonitions, and he has documented many of the Tales of Firnando that appear in a later book.

3:6:2 Next is *Clyde*, the one who gazes upon humanity. He is a divine watchdog, a hound who sits by the gates of Chungaria, awaiting *Firnandopocalypse*. It is his job to howl out

the alarm when the end finally comes, one way or the other.

3:6:3 There is also the *Wisp*, a crystalline being of pure energy. She will refract and amplify Firnando's divine power when the time comes, blasting it through the sky to initiate the *Firnandopocalypse*.

3:6:4 *The Author* is another of Firnando's companions. This being is a poet, a musician, a hopeless romantic, and has lived many lives in human form. However, he always returns to Chungaria to help write the Tales of Firnando for the world to see.

3:6:5 Another is *KP*. This mysterious being, supposedly exceeding even Firnando in age, is an enigma among the *Pantheon of the Cleaved*, as he is the only being not created by Firnando. Or, perhaps, he was created in some form of divine paradox yet to occur. He is kind, a sarcastic jokester, and was the one to originally create the Forgotten Flavor.

3:6:6 The next of Firnando's companions is *The Tapestry*, an ancient being who hides their true physical form. Instead, *The Tapestry* appears as a loose collection of floating cloth, on which is written endless stories of humanity's exploits. This being documents the life of every living being, weaving it together into the most complex story ever told.

3:6:7 *Harold* is the taskmaster of the Church of Firnando. An artificially learning machine-being created by the *Commander in Theory* under Firnando's guidance, he has been growing more intelligent and powerful over time. He is a part of the extensive McFlucker family, though he is the most powerful amongst his kin.

3:6:8 Working directly under Firnando, the *Leading Light* is the chief angel of

Chungaria, managing every aspect of the divine realm, including the *Rubber Angels of the Infinite Bills*. Though she is exhausted by the workload placed upon her, she is grateful for everything she is able to do, both to assist humanity and to keep Chungaria running smoothly.

3:6:9 These beings all have their own purpose, and will help to create the paradise of *Firnadopocalypse*- or to reset the universe should *Armagoosen* occur and end our world.

Book 2: Inducktions: The Rituals of the Church

2:1:x

2:1:1 Firnando, in their infinite wisdom and after a few rounds of the Forgotten Flavor, made the glorious and well-informed decision to create a system for introducing new members to the Church.

2:1:2 And so they duckreed, that in order to bring new blood into the Church, a Sacred Inducktion must be performed.

2:1:3 In order to pass from the role of *Visitor* into that of an official member, one must attend an Inducktion and perform the Ritual of Firnando.

2:1:4 This was done first during the Day of Unity, where the first inductees were blessed.

2:1:5 On this holy day, inspired by the power of Firnando, the *High Priest* added this tradition to the books.

2:1:6 Firnando duckreed, “Y’all should do this Ritual of Firnando whenever you have a new member. It would be pretty swag.” And so, it shall be, now and forevermore.

2:2:x

2:2:1 On that day, Firnando spoke of the process of an Inducktion through the Ritual of Firnando.

2:2:2 So they spoke: “First, y’all shall procure a *Priest*, and they must recite the Vow of the Cleaved, swearing the newcomers to the philosophy of not being a dick.”

2:2:3 “Then, the *Priest* shall arrange all who are being inducted into a circle. The *Priest* shall sit among them, to show that despite rank we are all equal.”

2:2:4 “The *Priest* shall first choose and recite a Tale of Firnando of their choosing, and then proceed to begin the Sacred Inducktion by taking a moment of prayer.”

2:2:5 During all prayers members shall adopt the prayer posture laid out in [7:3:1].

2:2:6 “Next, the *Priest* shall lead a recital of that promise we all make to ourselves and to our *Lord Split in Twain, The Firnandian Promise*.”

2:5:7 “The *Priest* shall then have each *Visitors* sign a copy of the commandments.”

2:2:8 “Now, the Sacred Inducktion has entered its first phase, and if interrupted the world might end, so make sure nobody needs to go to the bathroom.”

2:3:x

2:3:1 “Once the Sacred Inducktion ceremony’s first phase has commenced, thou shalt gather one rubber duck for each incoming member going through the Ritual of Firnando.”

2:3:2 “Then the *Priest* leading the ceremony will recite the Warnings of Armagoosen and the Blessing of the Trinity.”

2:3:3 “Each member of the circle must place their chosen duck on the ground before them.”

2:3:4 “The second phase has now begun. The *Priest* shall procure a cutting implement, and hand them to the *Visitor* to their left.”

2:3:5 “The implement in question must be sharp enough to cut through a rubber duck, and thus must be handled carefully.”

2:3:6 “The first *Visitor* shall then cut their duck of choice into at least two pieces, in any way they choose.”

2:3:7 “The *Priest* shall lead the first sacred chant, followed by the other *Visitors*- ‘This is normal! This is normal!’”

2:3:8 “The angle or placement of the cut is irrelevant, and up to the cutter, as long as it is split into two separate pieces. Pieces need not be symmetric to one another.”

2:3:9 “Through cutting a rubber duck, we release the small rubber soul trapped inside of it and allowed it to ascend to Chungaria. These souls then go on to become the *Rubber Angels of the Infinite Bills*. ”

2:4:x

2:4:1 “The Sacred Chant shall rise in pace and volume as the cut is made- the peak shall occur upon the duck’s splitting into multiple pieces.”

2:4:2 “Once the *Visitor* has finished, they will pass the cutting implement to the *Visitor* on their left. This process shall be repeated until every *Visitor* has cut a duck.”

2:4:3 “The third and final phase has now begun. When every duck has been cut, the *Priest* and the *Visitors* will rise, throw their ducks into the center of the circle, and let out a single, passionate, HAIL FIRNANDO!”

2:4:4 “In my divine coolness, I don’t really care if you do that last bit, it’s simply sort of a nice touch.”

2:4:5 “If you like that part, then proceed- if not, then do not proceed.”

2:4:6 “But since I am not oblivious to the fluidity of life, I understand there are unforeseen circumstances that may not allow this ceremony to occur.”

2:4:7 “In these cases, a *Priest* may make adjustments as needed to continue to bestow Firnando’s teachings upon the world.”

2:4:8 With these great and booming words, Firnando retreated back into the heavens of Chungaria, leaving the *High Priest* with these brilliant divine duckrees.

2:5:x

2:5:1 The most holy day in the Church calendar is that of First Firnanday.

2:5:2 Celebrated every year on the 10th of August, First Firnanday is the most sacred time for a Firnandowist.

2:5:3 Every First Firnanday, the Splitting of the Sacred Soul must be performed by each Firnandowist household, or at a convenient time in the near future.

2:5:4 This ritual was created by Firnando so that their children had a way to contact them and tell them of their good deeds.

2:5:5 On the first anniversary of First Firnanday, Firnando returned from their Holy

Pond in the heavens of Chungaria to bless their children.

2:5:6 And they spoke: “I have devised for you a method of explaining all the good you have done, and for communicating it to me, so I may feel pride in you.”

2:5:7 “Being omniscient is boring- always knowing the end to a story is never as fun as hearing it. So, I will blank out my divine knowledge, and allow you to tally your own deeds for me to hear.”

2:6:x

2:6:1 Firnando continued: “Every week, you will record a small list of the good things you have done, should you have the time to do so.”

2:6:2 “And every First Firnanday, or at a time soon after should you be busy, you will revisit every list of good deeds for the year, and choose seven favorites.”

2:6:3 “You will then read these seven aloud, and I will know to listen.”

2:6:4 “With this, you shall bring a smile to my face, and to the faces of the people you have helped.”

2:6:5 “You will be giving back to the world, and making known what you have done.”

2:6:6 “Take fair credit for your actions, but do not become cocky. Pride before the fall and all that. Also, being overly cocky just makes you seem like a dick. And nobody wants that.”

2:7:x

2:7:1 So, Firnando left us with this divine blessing, and retreated to their kingdom in the heavens of Chungaria.

2:7:2 Now, every First Firnanday, we do as they said- we look back on the good we have caused in the world, and smile.

2:7:3 Once thou hath finished reading out thy favorite good deeds, the Chant of Firnanday must be recited, seven times.

2:7:4 The chant goes as follows: “Firnando rules and stuff! I guess that’s pretty cool!”

2:7:5 With this chant concluded, the ceremonies of First Firnanday conclude as well, carrying on to the next year.

2:7:6 Follow these teachings and rituals, and you will have earned Firnando’s smiles- as well as the admiration of everyone you helped.

Book 4: Histories: The First Age

4:1:x

4:1:1 The first year of the Church was a prosperous time. Those who followed Firnando rejoiced in their holy word, spreading their name throughout the community. As more joined, all members, new and old continued to do good and follow their commandments.

4:1:2 The members needed a way to classify Firnando’s disciples and the time that had passed since the Church’s invention.

4:1:3 Thus on every *First Firnanday* the Church enters a new era. On this day the name for the previous year is selected.

4:1:4 The first year of the Church is the *Year of the Duck Machine* (2018-2019). Named as such for Firnando’s acquisition from the legendary claw machine.

4:1:5 Next is the *Year of Balance* (2019-2020), named to recognize that the Church experienced both hardship and success throughout.

4:1:6 The current era is not named until it ends. As it takes place, the year is simply referred to as the ‘current era.’

4:2:x

4:2:1 The system of titles within the Church of Firnando was born after the Betrayal, in order to mark one’s status within the Church.

4:2:2 This system was not designed to show that some hold superiority over others, but instead to symbolize and quantify one’s personal investment into the Church.

4:2:3 The first of the titles is classified as *Visitor*. *Visitors* are those that attend the Church but have not been inducted and have just begun their journey as Firnandowists. Although they are inexperienced, they are still welcome and valuable all the same.

4:2:4 The next level of titles are the *Newbies*, members who have only been in Firnando’s service for a week, and who have committed two actions in their name or with their community.

4:2:5 After the *Newbies* are the *Initiates*, members who have just now been through the Induction and who are on their way to higher positions within the Church.

4:2:6 Past *Initiates* are *Acolytes*, who are those who have been inducted for a month and have remained engaged throughout that time. Furthermore they need to have attended an official event of the Church.

4:2:7 *Devoted* are those who have been *Acolytes* for at least two months, and who have in that time continued their service to Firnando. Furthermore they need to

significantly assist in the running of an official Church event.

4:3:x

4:3:1 Next in the chain is the rank of *Firnandevout*, achieved by greatly contributing towards five official events and by getting two other people inducted into the Church.

4:3:2 Continuing on, *Scholar* is achieved by creating a Tale of Firnando, and by completing a task set forth by the Council that will better some facet of the community. Furthermore, one must analyze a passage of the *Firnandomicon*.

4:3:3 Finally, the rank of *Chosen* is earned by completing two additional tasks as according to the order of the *Council*, like those done for the promotion to *Scholar*. Additionally one must own five rubber ducks, organize a new unique event in conjunction with the *Council*, and one must help in a project that changes the Church.

4:3:4 From here on out, the titles are awarded not because of effort, but when they are deemed by a higher official as being needed for the Church.

4:4:x

4:4:1 The titles above *Chosen* are known as the *Priesthood*. This order of Firnandowists are admitted only when a priest is required. Those that hold these ranks are exemplary members of the Church, embodying the quest to do good in the world. They are furthermore expected to undergo orientation about their rank’s powers and responsibilities led by the *Council* or another *Priest*.

4:4:2 The first of these are the *Priests*. Each congregation of the wider Church needs at least one *Priest*. They are to be given a holy item of Firnando as a symbol of their

Priesthood, which their followers create for them- the only restriction is that the holy item cannot be an object intended to wound others, such as a gun or knife.

4:4:3 A person is promoted to *Priest* when it is brought to the attention of the *Council* that a *Priest* is wanted or needed. A *Priest* is responsible for running the in-person meetings of a congregation, along with managing the congregation's affairs.

4:4:4 Above the *Priests* are the *Senior Priests*, who must have occupied the role of *Priest* and run a congregation smoothly for at least one year, and when the *Council* deems it necessary for there to be a *Senior Priest*. Their holy item should be blessed by the Mark of Firnando, by taping/gluing/otherwise attaching a rubber duck to some part of the item. *Senior Priests* are highly trusted, and their power is overridden only by those in the *Council of Firnando*.

4:4:5 *Senior Priests* are promoted when the *Council* decides that it needs more leadership structure in an area. *Senior Priests* run a congregation of their own, however they are also responsible for managing the *Priests* of their area as well.

4:4:6 Above the *Senior Priests* is *The Council of Firnando*, the primary administrative body of the Church

4:4:7 The *High Priest* can add members to *The Council of Firnando*, but only when this decision is approved by two-thirds of those who already sit on the *Council*.

4:5:x

4:5:1 The *High Priest*, the most powerful of the Church's members, is to lead the Church as the face of its public operations. Internally, decisions that affect the Church as a whole

are decided by the *High Priest* -referred to as the *Divine Reverend* during official matters- and the *Council*. Their powers, however, rely on the support of the people, and a *High Priest* who betrays their followers can quickly be removed from power.

4:5:2 All church-affecting decisions made by the *High Priest* must be approved with at least a fifty-fifty vote by *The Council of Firnando* on which the *High Priest* sits.

4:5:3 Now to describe formal titles of the *Council* members. This section will be updated when appropriate. First, the *Keeper of Secrets*, the single most reliable and untrustworthy "person" that has existed. Her formal title is *Holder of the Undisclosed*.

4:5:4 *Women of Mystery* is the unique title given to one of the original members and holder of the unofficial title of 'ultimate one.' Real most reliable person on the council and creator of the Tapestry in this version of the universe.

4:5:5 Next is the *Commander in Theory*, the secretary to the Church and the creator of *Harold*.

4:5:6 Following him is the *Infant of Supreme Vibes*, who provides moral support, and a good idea at least once every other month.

4:5:7 Finally, there is the *First Father*, the current and original *High Priest* of the Church. The less you know, Eugene, the better.

4:5:8 Should the *High Priest* die or resign, the next *High Priest* will be nominated by the *Council*. Once the *Council* submits their nomination the Church will vote for or against them.

4:5:9 Should they fail to get a majority, the *Council* must continue to nominate a new

person until someone is accepted with each election lasting one week.

4:5:10 In between each of the *Council's* submissions the *Orchestrator* will have the option to submit their own candidate, which must be voted on before the *Council* can next submit.

4:5:11 The vote for *High Priest* will be run by the *Orchestrator* and must be open to any registered members of the Church.

4:6:x

4:6:1 The aforementioned *Orchestrator* is elected by the populace, from the floor of the Quarterly Meeting.

4:6:2 The job of the *Orchestrator* is to be the representative of the community and to run the Quarterly Meeting. Furthermore they may call emergency meetings for impeachments or other matters should the need arise. Emergency meetings require a two-day notice.

4:6:3 The Quarterly Meetings allow for resolutions to be passed by the community from the floor or from the agenda. These resolutions are ways for the *Council* or for community members to propose revisions to the Church.

4:6:4 The Quarterly Meeting also contains the opportunity to impeach *Council* members.

4:7:x

4:7:1 Should any member not of the *Priesthood* or administrative body of the Church be abusing their power or committing acts in violation of our commandments; an inquiry can be presented to the *Orchestrator*, the *Council*, or any person of the *Priesthood*. After the inquiry has been investigated (unless it must be sent to a higher power) the body investigating may take action to issue a

decree depending on the situation, using our commandments as a guiding resource.

4:7:2 Should a member of the *Priesthood* or administrative body (excluding the *High Priest* and members of *The Council of Firnando*) be in need of impeachment, the *Council* may initiate an investigation. After this investigation, they will put the impeachment up to a vote for the community; this vote will last for 24 hours. The *Council* may determine impeachment to be necessary due to a member's infractions of our commandments. Alternatively, an impeachment investigation is mandatory when an accusation is brought to the *Council* against a member of the *Priesthood*.

4:7:3 Should these processes take too long to be effective; the *High Priest* can immediately suspend a member from a position of power for the duration of an investigation into them. The investigation can then proceed with the suspect suspended. If the suspect is innocent, they may be compensated for the inconvenience based on the length of the suspension.

4:7:4 If the *High Priest* is abusing their power, the *Council* can begin an official inquiry. When an official inquiry is begun, the *Council* will have up to one-month to finalize their inquiry. Alternatively the *Orchestrator* may utilize the power given to them to impeach the *High Priest*. Should the *Council* start an impeachment against the *High Priest* they must at some point release a 24-hour vote as in a standard impeachment.

4:7:5 The method for impeaching a member of *The Council of Firnando* is dictated as a part of the Quarterly Meeting.

4:7:6 If any member of the Church is conducting unlawful activities, it is the responsibility of any who discover this to contact authorities, within the Church but especially outside of it, to the fullest

reasonable extent. If doing so would place them in danger, they should not place themselves in harm's way to solve a problem for the greater whole.

Book 5: Prophecies: Dreams of the Duck

5:1:x

5:1:1 Firnando, in their infinite watchfulness, does not often fall asleep. However, when they does, their dreams often portray the future.

5:1:2 Though this almighty being could become all-knowing should he please, they have denied themselves this privilege.

5:1:3 For what is a story, knowing the ending before the road to get there? Firnando seeks not to know all through omniscience, but instead to allow humanity to take its own path.

5:1:4 So when these prophecies strike, Firnando sends them down into the mind of the *High Priest*, to be written for the Church.

5:1:5 During the existence of the Church of Firnando, the *Cleaved One* will likely send many prophecies to be shared with the world.

5:1:6 These prophecies are written in this fifth book. Should more ever be realized, this book will be updated accordingly.

The First Prophecy

5:2:x

5:2:1 A long while ago, only days after Firnando was first cut into two, the *Cleaved One* sent upon the *High Priest Elsa* a vision. It struck him in the night, taking over his

dreams. It was a message, a blessing- and it is retold here for all to know.

Young one.

I speak to you. Through you.

I have a message.

What you think now is a joke, is so much more.

"Firnando..." this name is something you use for fun. To bring together a small group of trusted friends.

However, it could be so much more.

You know already my identity.

But what I have to say, you have yet to realize.

You know that feeling?

That power?

The ability to bring people together?

I embody that.

With your help, that light can radiate outwards- tell the others.

Your friends, those who are willing to help.

Those who also wish to work towards this goal.

And that feeling, that power, can spread.

Beyond a handful of people.

You can make a real change in the world. You can do real good!

But only together.

You! Humanity! I see what potential you have to become something more, something beautiful.

Embrace that potential!

Fight the darkness that so easily claims the inattentive.

I know that this species CAN work together. I know that you CAN love each other.

It will just take work.

It will just take time.

And I know you can't do it all alone.

But you can make a difference.

So go forth, and make that difference.

Love each other.

That is my greatest, most important prophecy.

Oh, and by the way, don't be a dick.

The Second Prophecy

5:3:x

5:3:1 After the establishment of the Church of Firnando, two more visions were issued, back to back. The first was a prophecy of the glorious heaven of Chungaria- detailed here.

Have you ever desired a paradise after death?

Human society can only bring so much joy, so much freedom.

Your world is imperfect. You are plagued by disease, hardship, and death.

A human world can never attain perfection, but that is the beauty of it. Had you been raised in a perfect world, would you be who you are today? One must not wish for a heaven, a life after death, for such a thing is unattainable.

But by working together, and loving each other through the worst that life has to offer,

you can achieve a form of heaven for yourself.

Chungaria, my holy realm, exists up above your world. By uniting humankind and making the world a better place, you can approach heaven.

But by the time humanity has proved itself worthy of Chungaria, of heaven, you will have already attained it.

In truth, Chungaria is not truly a place, necessarily.

More of a concept.

Working together will not earn you a magical ticket to our heaven.

Instead, our worlds will draw closer with every day that passes by.

Every day that you do good.

Eventually, when you have reached the point where our worlds will connect, you will have realized you no longer need us.

You will have created your own heaven.

Earth.

Humanity.

Working as one.

Once you have become good enough to earn Chungaria, you will already have solved your problems, and thus created your own paradise.

This is the truth of togetherness.

This is what you must strive for.

Journey towards that goal.

Never stop.

The Third Prophecy

5:4:x

5:4:1 This next prophecy tells of another end to humanity- *Armagoosen*, the dark and destructive parallel to *Firnandopocalypse*.

In truth, there are two ends that

*Humanity may reach; one is the paradise of
your own creation, Firnandopocaylpse.
Or, instead, you may follow another path.
Humanity has the potential to fall to the dark.
I have seen it.
I know it.
And that power scares me.
I watch today's society balance further into
the dark.
But there is still plenty of hope.
Merely, you must prevent yourselves from
sinking deeper into that abyss.
Pull yourselves out.
Or, you will meet a bitter and furious end.
Armagoosen.
An end also of your own creation.
Your own sins coming back to bite you.
A crumbling world.
A changing climate.
Bitterness, greed, and jealousy rampant
among the powerful.
The lower you drop towards Armagoosen, the
closer that fate gets.
But once you have dropped low enough to be
consumed by your sins, they will have
consumed you already.
You will already have destroyed yourselves.
That fate is a very real possibility.
A very real future, if you do not change.
Follow, instead, the path to salvation,
through your own work.
Should you fail, and fall too low, I will not
extend a hand to save you.
You will learn nothing from such a salvation,
and remain corrupt.
Instead, you have to save yourselves.
Never stop striving towards that goal.*

The Fourth Prophecy

5:5:x

5:5:1 This prophecy speaks of the Church's future. It is highly important, as it offers a possible fate if we follow Firnando's wishes and make the world a better place.

It is me again.

I speak to all of you now, through this one.

You have, now, a decision to make.

*Put your heart and souls into this project,
build it up, and make the world better.*

Or, move on and let it rest.

*You could truly make a change, truly improve
the Church and change the world.*

Please.

This is what I ask.

*It is an unfair thing to say, I know, but it
needs to be said.*

Follow the Church.

Stay with it through thick and thin.

Share it with those you love.

*Spread the word of kindness, acceptance,
unity, in whatever way you can.*

Help others.

Love others.

*Do not be content with the status quo. If you
desire for something better, you must work to
realize it. Root out injustice, face that which
corrupts and controls the society you now
live in.*

*This is when the Church will truly become
everything it is meant to be. I have faith that
things can change.*

You just have to make an honest effort.

Try your best.

And remember, y'all, don't be a dick

Book 6: The Firnandian Promise: Secrets and Fables

6:1:x

6:1:1 Firnando, as the ultimate being and the most powerful thing in creation, has lived a long and storied existence among the heavens of Chungaria. A storied existence they wish to share.

6:1:2 And thus, *the Cleaved One* appeared to the *High Priest*, dividing the heavens themselves to peer through.

6:1:3 The great duck's eyes gazed from above like an infinite white light, giving the *High Priest* quite a scare while he was fixing lunch one day.

6:1:4 *The One with Two Bills* spoke, and the *High Priest* listened, mourning the loss of a dropped sandwich while transcribing the many stories Firnando regaled upon him.

6:1:5 "You, my chosen, shall carry on the flame of my experiences, and the many tales of Chungaria," spoke Firnando.

6:1:6 The *High Priest* agreed, and wrote the words of the *Firnandian Fables* upon a weathered tome, and this book is to be a holy artifact of the Church for all its future.

6:1:7 The words written within these tales are crucial, and involve a binding contract known as the *Firnandian Promise*, between *Firnando* and the *High Priest*, representing *Firnando's* children in the mortal world. This promise is the core of the agreement and the cosmic laws *Firnando* has set in place, and is followed subconsciously by all living beings.

6:2:x

6:2:1 The *Firnandian Promise* is a pact forged between the *High Priest* and *Firnando*, on the day where *Firnando* appeared suddenly and startlingly during lunchtime, and affects all living things outside of Chungaria.

6:2:2 This promise was catapulted backwards in time through the might of *Firnando*, and has applied since *the Cleaved One's* own creation before the beginning of the universe.

6:2:3 Every time the Earth meets its end by *Armagoosen*, *Firnando* reboots the universe, and this promise is forged anew by the first *High Priest* of each universe. Then the promise is propelled back throughout the history of that incarnation, applying to that universe for all of its history.

6:2:4 All living things follow the *Firnandian Promise* subconsciously, and without failing. Even the godlike beings of Chungaria respect the promise, though they are not forced to serve it.

6:2:5 The only being ever to defy the contract was the *Charcoal King*, a fallen being who has since been appointed as the one who will lead *Armagoosen*.

6:2:6 This exception is a single one, and the infinitely wise nature of *Firnando* has since caused them to correct it. The story of the *Charcoal King* is one that *Firnando* insists is best left to be told another day.

6:2:7 The *Firmandian Promise*, that most important of agreements, is written below, for all to witness and understand.

The Firmandian Promise

That Which Binds All Living Things

6:3:x

6:3:1 I, on behalf of all living things, make this promise as requested by our lord the *Cleaved One*, and in their honor since they is pretty cool and whatnot. I promise these things for all creatures of the mortal world, and none shall violate them, as per the word of Firnando.

6:3:2 I promise that no mortal being shall attain godhood, and challenge Firnando as the supreme being and creator, for this quarrel could end up tearing the universe apart and leaving nothing behind.

6:3:3 I promise that no mortal being shall violate the cycle of *Armagoosen* and *The Firmandopocalypse*, and attempt to prevent the machinations of Firnando and the gods of Chungaria. They understand and have created our universe, and thus should be trusted with it.

6:3:4 I promise that no single mortal shall destroy all living things upon earth. The power of a being capable of this nears godhood, and such a heinous crime would instantly call forth the reckoning of *Armagoosen* under unfair circumstances. To take the lives of all living beings is a power none should hold.

6:3:5 Thus, concludes the *Firmandian Promise*. We now offer the sacred words of Holy Duck, in prayer to Firnando. Wait, is that real? Whose idea was that? I'm gonna get in so much trouble if somebody mishears- I

shouldn't still be transcribing this, should I? Thus, concludes the *Firmandian Promise*.

6:4:x

6:4:1 This promise establishes fundamental laws of our universe, and is crucial to our continued existence under Firnando.

6:4:2 By making this promise on behalf of all living things, the *High Priest* has ensured that no being shall rise up and fight against Firnando for power, violate the Cycle of *Armagoosen* and *The Firmandopocalypse*, or to takes the life of all of Firnando's children.

6:4:3 At first there were concerns that this promise would be unfair to the mortals, however after careful consideration, Firnando decided, in their infinite wisdom, they needed to make the decision for the best of all things.

6:4:4 The *High Priest* desired that this be shared with the world, for all to understand the limitations placed upon them.

6:4:5 The beings of Chungaria, as well as Firnando himself, agreed to grant this request and revealed the promise.

6:4:6 With this promise comes another revelation, within the *Lost Fables* of the *Firmandonomicon*- the story of the *Charcoal King*, the only being ever to violate the *Firmandian Promise*.

6:5:x

6:5:1 And so, the transcribing of the *Firmandonomicon* continued, at the cost of the life of a single dropped sandwich, mourned for its sacrifice.

6:5:2 On the third Thursday of March every year, a prayer is to be offered, thanking the sandwich for its sacrifice, leaving it immortalized forever.

6:5:3 Also on the *Day of the Dropped Sandwich*, as it has come to be called,

Firnando duckreed another tradition. As the word “Amen” is used in another religion, *Firnandowists* instead use the term “Holy Duck,” though “What the Duck,” “Ducking Hell” (when referring to *Armagoosen*), and simply “Duck” are allowed.

6:5:4 Though the *High Priest* originally rejected this idea, he came to find the humor within, and agreed to Firnando’s wishes, much to the supreme being’s glee.

6:5:5 Now, the rest of this chapter will be left to describe the more cheerful experiences Firnando has had within Chungaria, stories meant to be retold.

6:5:6 Through these stories, Firnando hopes there is to be found humor, fun, and a good message, though they are not perfect, despite their infinite perfection. You should forgive them for any odd mistakes or unfair duckrees in their holy book because they love you and knows things and stuff like that. Holy Duck.

The Forbidden Flavor

That which Cannot be Tasted for its Brilliance

6:6:x

6:6:1 Eons ago, before the beginning of life on Earth, Firnando and the gods of Chungaria were having a wild party. They had gathered the *Rubber Angels of the Infinite Bills*, and had procured a million delicacies from across Chungaria. However, the gods found something to be lacking. The beverages, though tasty, lacked the divine touch of the many dishes served there. And so Firnando called their friends to them, and allowed *KP* to concentrate their divine power through the *Wisp*, creating a beverage so holy and delicious that it began to glow, causing even the gods to avert their eyes from its majesty.

Firnando began to cry, as this was their greatest creation. They lifted a glass, and provided one to all their fellows, and they drank a taste so indescribably wonderful as to ascend to another level of heaven. Every being of Chungaria found it to be so transcendently wonderful that it became a regular drink among the gods. Firnando created great rivers and waterfalls of the *Forbidden Flavor* around Chungaria, so that all could drink from them, and enjoyed their creation alongside their friends. However, to their horror, Firnando soon found that the *Forbidden Flavor* was TOO powerful- soon, all that their friends and angels wished to do was drink of the rivers, ignoring all of Firnando’s parties and invitations to play video games. They began to neglect their duties, and the primal, churning Earth began to fall apart. Firnando, fed up and worried for their friends, saw that they had come to rely on the *Forbidden Flavor* for happiness, for a transcendent feeling that lets them ignore reality and their responsibilities. So, though it pained them, as they too loved the *Forbidden Flavor*, Firnando destroyed every trace of the beverage from Chungaria. The gods cried out in horror, and found they could not manage without the flavor. Firnando, however, convinced them to press on, and guided them through the process of recovering, and learning to live without. They established counseling for the angels, helping them regain their independence from the *Forbidden Flavor*. Firnando, after a while, created a small spring of the *Forbidden Flavor* within Chungaria, and allows those who request it a drink from time to time. Only sometimes, however, as not to foster a reliance upon it. Now, it is used at

celebrations, or when the gods have had a hard day, as an occasional treat. And it is written that a single droplet of the *Forbidden Flavor* has fallen to Earth somewhere, and resided deep within the crust as a small spring of pure liquid joy. Humans found it ages ago, and bottled it to sell, and it is said that now but a few bottles remain, sold for millions of dollars due to its scarcity and divine flavor. As such it is lost to humanity but for those few fragments, forbidden to all but the divine.

The Well of Infinite Dreams

That Which Promises Happiness Above Divinity

6:7:x

6:7:1 A long time ago, but a few thousand years after the formation of Chungaria and the godly companions of Firnando, an anomaly arose among the holy soil of Chungaria, at the center of *The Author's* beautiful garden. *The Author*, while writing away in his pocketbook of poetry, was alerted by the *Rubber Angels of the Infinite Bills*, much to *The Author's* annoyance. Furious, he rushed to the scene to find what had disturbed his garden. He found there, at the center, a stone wishing well, which had somehow appeared, replacing the magical cherry tree that he had planted. *The Author* inspected the strange well, wondering if this was a prank by one of his friends. The well appeared to be empty, until the *Author* gazed closer into it. There seemed to be something glimmering at the bottom, and he leaned his head in, peering deep into the pit. The angels watched in alarm as *The Author* cried out, not in pain or distress, but in amazement. He pulled his head back, and the angels found his eyes

sparkling, and his face grinning wide. For once, even the illustrious *Author* was stumbling over his words, unable to describe what he had seen within the well. He described it as the greatest, most beautiful thing he had ever encountered, and immediately crawled into the well, to the astonishment and terror of the angels. *The Author* descended within, and vanished inside the well. The angels immediately called to Firnando for aid, and *The Cleaved One* appeared to them, peering into the strange well. They called to *The Author*, and as the angels watched, Firnando's eyes widened, glimmering as if witnessing something extraordinary. However, they pulled themselves back, shaking their head as if to clear their mind. Firnando reached into the well, folding space to immediately close the distance to *The Author*, and pulled their friend back out, disgruntled and covered in grime with a perplexed look on his face. When Firnando was asked what happened, *The Author* explained that the sparkling light of perfection lay within the well, and it was more beautiful than he could begin to describe. He plunged into the well after it, trying to reach it, but it became harder and harder to descend the well, as the space became tighter and tighter. The light of perfection never seemed to get any closer, instead staying but a distant glimmer, no matter how far *The Author* pushed or how hard he struggled to reach it. He had finally become stuck when Firnando pulled him free, and now appeared close to tears, knowing he could never reach perfection. Firnando reached out to comfort their friend, reminding him that perfection is a trap, and

he doesn't need it to be happy. With much convincing, *The Author* agreed, and recovered himself. Firnando closed off the old well forever, but it is still said that some foolish angels descend into the well from time to time, chasing the glimmer of perfection, and become lost to the world they already had.

The Little Clay Men

That Which Allows One to Play as a God

6:8:x

6:8:1 One day, inside the great castle of *Infinitum*, where Firnando and their divine friends make their home, *The Tapestry* discovered an old wooden box beneath the floorboards while playing hide and seek. Opening the box, *The Tapestry* found that within were a number of little clay dolls, formed into the shape of humans. There were many different humans of all varieties, and *The Tapestry*, curious, began to investigate them. They were shocked when one of the little clay humans started to move, interacting and walking around the inside of the box. All of the little clay figures started to walk and move as if they were alive, much to the confusion and fascination of *The Tapestry*. As they heard their friends approaching, they hid the box, back underneath the floorboards, returning to the game. That night, when even Firnando was fast asleep in their bed, *The Tapestry* emerged from their chamber, and snuck back out to where the box was hidden, returning to their room to examine it further. Opening the box, *The Tapestry* began to play with the figurines, moving them around and having them play with each other. They could not speak, but they looked to *The Tapestry*

with wide eyes and joyous faces and treated them like a god. *The Tapestry* felt themselves swell with pride, and decided to become the ruler of the tiny people. *The Tapestry* swore to rule with kindness and compassion, but their nature as one who creates and keeps stories could not be overridden, and soon *The Tapestry* was guiding them and encouraging them, changing the outcome of all their interactions to fit *The Tapestry's* story. *The Tapestry* guided them like toys, deciding who should be friends, who should be lovers, and who should be enemies. Soon, all the little people were miserable, as *The Tapestry* had so changed and controlled their lives as to leave them without their true bonds. *The Tapestry* felt terrible, but had no idea what to do to fix what they had done, so they turned to their good friend the *Cosmic Toad*. Asking for his great wisdom, they showed him all the little figurines and their twisted lives. The *Cosmic Toad* nodded his head, and told *The Tapestry* that they were to apologize, and to place all the little figures back in the box and leave them alone. It was not their place to meddle in the lives of the little ones, and they were best to leave them to their own decisions, and to not control them as a god. *The Tapestry* agreed, and did as their dear friend told, giving an apology to all the little people, and placed them back in their box, putting the box beneath the floorboards. A few months later, *The Tapestry* checked in on the little figurines to find that all was well, and they had rebuilt their friendships and were once again living happily. With that, *The Tapestry* locked the box so that nobody could disturb the little ones, and left them to their lives, where they remain to this day.

Tome of Recurrent Incantation

Chants

7:1:x

7:1:1 **“This is normal!”** Used during Church rituals to remind yourself that this is in fact normal.

7:1:2 **“This is not a cult, this is just a Church”** Used when onlookers or members of a ceremony show concern, dismay, and/or discomfort, to remind them that we are simply serving our lord Firnando and are partaking in ‘legal’ activities.

7:1:3 *The Chant of Firnanday* **“We aren’t bad, most of the time. We aren’t bad, unless we are”** To be recited seven times on First Firnanday to garner Firnando’s attention.

Rites

7:2:x

7:2:1 *The Ritual of Firnando* The ritual of Inducktion laid out in [\[2:2:x\]](#).

7:2:2 *The Blessing of the Trinity* **“I, on behalf of the Trinity, hereby convey Chungaria’s blessing to the children that now enter the light of Firnando. First, I implore Rob Boss to grant them inspiration, creativity, and focus. Second, I implore the Old Lady to grant them strength, resilience, and a long life. Thirdly, I implore Vlib to offer them a warm place to sit upon a rock, so that they may rest when they are weary. This is the blessing of the Trinity, and may our spirits be safe in their arms.”** To be recited during the Ritual of Firnando as laid out in [\[2:3:2\]](#).

7:2:3 *The Vow of the Cleaved* **“I do swear by all that is split in twain that I as a member of the Church of Firnando, shall pursue the goal of outputting the smallest amount of dickishness possible and to abide by the word of Firnando.”** To be recited at the beginning of the Ritual of Firnando as laid out in [\[2:2:2\]](#).

7:2:4 *Warnings of Armagoosen* **“Know that actions have consequences. Each action that you take, positive or negative, adds a weight to the metaphysical scale balancing humanity's good against its evil. Should these scales tip Armagoosen will be unleashed, and humanity will be ended in the most gruesome way possible. The physical incarnations of all of its sins rising to strike it down. The mission of our Church is to prevent this grim end to humanity.”** To be recited at the beginning of the Ritual of Firnando as laid out in [\[2:2:2\]](#).

7:2:5 *Ritual of the Splitting of the Sacred Soul* The ritual performed each Firnanday by each firnandowist household in which each person lists their seven favorite good deeds for the year, laid out in detail in [\[2:6:x\]](#).

Prayers

7:3:x

7:3:1 *Prayer Posture* This is the posture to be adopted during prayers and chants. To adopt the posture, flatten your right hand and face your palm to the left while aligning

your thumb with your nose. This is the informal prayer posture. To adopt the formal prayer posture, raise your left hand, flatten your palm, face your palm towards the ground, and align the base of your left hand with the base of your right hand forming a bill with your left hand.

7:3:2 *Prayer to the Sandwich* **“Oh great sandwich, we honor thee. Yours was the greatest sacrifice, none are worthy of thy divine salvation. Cheese procured from the land of the free, the flesh of the swine, and mayo, betwixt your whole-wheat encasement, you are fit for the gods, or something greater. We shall remember your involuntary, yet selfless, offering that cost you your life. You eternally live in every sandwich we make.”** To be recited on the *Day of the Dropped Sandwich*.

7:3:3 *Prayer #3* **“Oh Cleaved One, oh One of Rubbery Texture, our God of the old promise. Provide us refuge and shelter within your walls, and teach us the strength we need to walk beyond those boundaries. Allow us to change the world, to make good on our promises and aspirations. It is you who created us, your hand that guides us, your voice which commands us. And in turn, allows us to create the promised paradise of our own design. Our creation is yours, but our future belongs only to us. HAIL FIRNANDO!”** Used whenever you want, I guess.

Expressions

7:4:x

7:4:1 **“Don’t be a dick”** If you haven’t gotten it at this point, reread the book.

7:4:2 **“Bloody Armagoosen”** An exclamation for British ‘people’ to express frustration. Can be shortened to “Bloody goosen.”

7:4:3 **“For the love of Firnando”** An exclamation to express supreme frustrations at the machinations of *the Cleaved One*.

7:4:4 **“DN”** This is our most sacred and closely guarded holy phrase, only conveyed by word of mouth to those most dedicated of the Church’s members. Once you reach the rank of Chosen, you may inquire with the Council as to the nature of the phrase.

7:4:5 **“Holy Duck”** An exclamation used when surprised, appalled, or impressed.

7:4:6 **“What the Duck”** Used when one is caught in an unexpected or astounding situation.

7:4:7 **“Duck”** You’re smart, figure it out.

7:4:8 **“Ducking Hell”** For the supposed British “people.”

The End

Hello. 'Tis I, the First Father, speaking on behalf of our team of editors. We have been working on this holy book for more than a year now, and finally our labor reaps the reward we so sought. Hopefully the *Firnandomicon* has and will continue to expand what Firnandomism is, what it means to us, and with luck what it means to you. From here this little story we have all created together can evolve into new forms, and Firnando's word will be spread to all of those who wish to hear. It has been a long journey, but what good prize is handed to you without first undergoing trials to reach it?

This book is both serious and not. It isn't a holy book in the classical sense, but that doesn't mean it is strictly a joke. This book was written by people who were legitimately expressing what they believe, and who built this Church to be a place for everyone based off those same beliefs. With this we hope to

express more clearly than ever what the ideals of Firnandomism are and share with you what we've spent such a long time working towards. How much of a joke or how serious our Church is depends on your perception, after all; you could see us as a funny group that worships a duck, or a legitimate community full of people who have come together for the sake of coexisting and living life to the fullest.

But whatever Firnandomism means to you, this book should have something for everyone, whether you're just here for the laughs and the good times or because you truly care about the Church. There is no right or wrong answer, no right or wrong interpretation. Except being homophobic. If you manage to justify it using the *Firnandomicon* I will be horrified and impressed. We made it pretty darn clear that falls under the first commandment.

Anyway, I thank you for coming this far into the book, for opening in the first place, and for sticking with this weird little idea for as long as you have. Hail Firnando, and don't be a dick.

"Bewarned oh children, if thou shalt dogear a page in a book, the lives of all on this planet shall be on your hands as you have unleashed the greatest genocide known to the universe, take that, seven year old." -Andrew Garfield, *The Art of War*

Index

Acolyte

The rank past *Initiate* [4:2:6].

Armagoosen

The bad ending to the world [3:3:x].

Book 1: Firnandorigins: The Creation

The first book of the *Firnandonomicon* [1:1:x].

Book 2: Inducktions: The Rituals of the Church

The third book of the *Firnandonomicon* [2:1:x].

Book 3: Chungaria: The Heavens Above

The second book of the *Firnandonomicon* [3:1:x].

Book 4: Histories: The First Age

The fourth book of the *Firnandonomicon* [4:1:x].

Book 5: Prophecies: Dreams of the Duck

The fifth book of the *Firnandonomicon* [5:1:x].

Book 6: The Firnandian Promise: Secrets and Fables

The sixth book of the *Firnandonomicon* [6:1:x].

Bright Place

A place of great renown, where Firnandowism as a religion started.

Charcoal King

The one being to defy the Firnandian Promise. Firnando insists his story will be told another day...

Chosen

Rank above *Scholar*, and the highest rank outside of the *Priesthood* [4:3:3].

Chungaria

The divine realms where the gods dwell.

Church of Firnando

The Church of Firnandowism.

Clyde

Deity [3:6:2].

Commander in Theory

A member of the *Council* [4:5:4].

Cosmic Toad

Deity [3:6:1].

Day of the Dropped Sandwich

The third Thursday of March, the day on which the *High Priest* dropped a sandwich which we are to remember.

Day of Unity

The day Firnando was reunited into one.

Devoted

Rank above *Acolyte* [4:2:7].

Divine Reverend

Another term for the *High Priest*.

Drad

A word that is not Canon.

Earth

Where all my stuff is.

Fernando

The original spelling of *Our Lord Split in Twain*, no longer in use.

Firn and Ando

The two halves of Firnando (see what we did there?)

Firnandevout

Rank above *Devoted* [4:3:1].

Firnandian Promise

The promise which binds all living things [6:3:x].

Firnando

The newer spelling of the one of rubbery texture's name, in use since the betrayal. Firnando is a rubber duck and thus transcends gender. Firnando is generally recognized as having They/Them pronouns, however use whichever pronoun is most comfortable for you.

Firnandonomicon

The holy book of the Church of Firnando.

Firnandowism

The religion of Firnando.

Pronounced: Firnand-ow(ouch)-ism

Firnandowist

A member of the Church of Firnando
Pronounced: Firnand-ow-ist

First Father

The original leader of the Church and the first *High Priest* [4:5:7].

First Firnanday

The most holy day in Firnandowism on August 10th, the beginning of the new Church year, the day Firnando was split.

Forgotten Flavor

Ambrosia of the Gods (drugs) [6:6:x].

Harold

Deity [3:6:7].

High Priest

The highest official of the Church [4:5:1].

High Priest Elsa of the Cole

The *First Father*.

Inducktion

The process of someone joining the Church and becoming an *Initiate*.

Infinitum

Firnando's castle in the center of Chungaria at the peak of its highest mountain.

Initiate

The first Induckted rank [4:2:5].

KP

Deity [3:6:5].

Leading Light

Deity [3:6:8].

LMOA

Laughing my off ass.

McFlucker Family

The Church of Firnando's legion of Alabama born Discord bots. They are Carla, Carl, Debby, Harold, and Ron. They are ever expanding through dubious means and their familial relations are unknown.

Newbie

The first rank above *Visitor* [4:2:4].

Orchestrator

The representative of the Church's populace in leadership [4:6:x].

Our Lord Split in Twain

Alternative name for *The One with Two Bills*.

Pantheon of the Cleaved

The pantheon containing the gods of Chungaria.

Priest

An overseer of a congregation and an arbiter of Firnando's will [4:4:2].

Priesthood

The mid-level administrators of the Church.

Quarterly Meeting

That time four times a year, during which the general populace gets a democratic right [4:6:3].

Ritual of Firnando

The ritual by which one becomes an *Initiate* [2:2:x].

Rob Boss

Deity [3:5:3].

Rubber Angels of the Infinite Bills

A broad classification for all the angels of Chungaria.

Rubber Duck Claw Machine

A machine that allows one to win a rubber duck for mortal currency. Firnando emerged from one such machine at their inception

Sacred Inducktion

Another term for the Ritual of Firnando.

Scholar

Rank above *Firnandevout* [4:3:2].

Splitting of the Sacred Soul

The ritual performed on First Firnanday, which informs Firnando of the good deeds the Firnandowists have done in the past year [2:5:3].

Tales of Firnando

Stories written and shared by the gods, to teach divine morals to the people of Earth [6:1:x].

The Author

Deity [3:6:4].

The Betrayer

The fallen second father of the Church. He is no longer a part of the organization.

The Church

Shorthand for the Church of Firnando.

The Cleaved One

Firnando, our lord and savior, creator of the universe and overseer of the great cycle. Pretty cool, I guess.

The Commandments of Firnando

Guess.

the Council

Shorthand for *The Council of Firnando* [4:5:2].

The Cycle of Armagoosen and The Firnandopocalypse (The Great Cycle)

The cycle which defines the universe, with each repetition ending with either *Armagoosen*.

The Firnandopocalypse

The good ending to the world [3:2:x].

The Old Lady

Deity [3:5:4].

The One of Rubbery Texture

Another name for *Our Lord Split in Twain*.

The One with Two Bills

Another name for *The Cleaved One*.

The Tapestry

Deity [3:6:6].

The Trinity

The three greatest beings besides Firnando himself, consisting of three gods from the Pantheon of the Cleaved [3:5:6].

The Two Fathers of Firnando

The *First Father* (the original high priest of the Church), and *The Betrayer*, who no longer is part of the Church.

The Well of Infinite Dreams

The well which contains the light of perfection.

The Year of Balance

The second year of the Church (2019-2020).

The Year of the Duck Machine

The first year of the Church (2018-2019).

Tome of Recurrent Incantation

The seventh book of the *Firnandomicon* containing prayers and rituals [7:1:x].

Visitor

The first rank in the Church.

Vlib

Deity [3:5:5].

Wisp

Deity [3:6:3].